



SCALE75[®]

ENVIRONMENTS

SUMMER



soilworks

Step one

USE SUMMER GROUND AS A BASE

Summer Ground is an acrylic paste specially designed for dry and deserty terrains



SAP-006

1. Apply Summer Ground (SAP-006) on the land surface with a flat paintbrush (Sceneries & Terrains II SBR-05). Spread the product with a round pointed tip paintbrush (Sceneries & Terrains I SBR-04). A uniform and matt surface is obtained, ideal for dry land.



20-30 min.

*Drying time may be reduced
by applying airflow*



Tip

*Use the paintbrush
to spread the paste
with gentle strokes*



Step two

DRY SOIL: CRACKLE YOUR TERRAIN

Dry Soil is a paste designed for creating dry and cracked soil



SAP-005



1. Apply Dry Soil by spreading it out with a small wooden stick until it covers the entire surface this is to be given the craquelure effect.



20-30 min.

Drying time may be reduced by applying airflow



2. Once the paste is dry the craquelure effect of the picture will be obtained, making the ground look cracked. Ideal for imitating dried out areas.



Step **three**

ADD TEXTURE TO YOUR TERRAINS WITH FLAT

Flat is an acrylic paste perfect for weathering and terrains



SAP-001



SGR-001



Tip

Flat paste has a fine texture or grain. If a coarser finish is required, Medium (SAP-002) or Rough (SAP-003) pastes can be used. They can all be mixed with acrylic colors and/or pigments



- 1.** Apply *Flat* paste on a plinth, thus providing it with relief. Use a flat-tipped paintbrush (Sceneries & Terrains II SBR-05).



20-30 min.

Drying time may be reduced by applying airflow



-
- 2.** Use tweezers to add gravel (SGR-001) which, once dry, will adhere to the *Flat* paste.



-
- 3.** Base color: US Medium Brown (SW-50). Intermediate shades by mixing Vanilla White (SART-43) + Yellow Ochre (SART-20). For stones: Vanilla White (SART-43). For all other highlights Vanilla Yellow (SART-17).



-
- 4.** Finish off the terrain by giving intensity to the shadow areas with *Burnt Umber* (SART-38). Accentuate the lighter area with *Gypsum* (SPG-08) pigment.

Step four

USE DIFFERENT COLORS

These **six colors** are select to give different shades to base color



SART-17



SART-20



SART-38



SART-43



SW-29



SW-50

1. Combine and/or mix the six colors to give different shades to the land. Use a round pointed tip paintbrush (Weathering I SBR-06).



2. With the 6 colors different shades of brown can be added, giving the scene added realism.





Tip

Airbrush can be used with all the paints in the pack

- 3.** Blend in the preferred colors while fresh. In this case areas are lightened with *Vanilla Yellow* (SART-17) and *Vanilla White* (SART-43).



- 4.** The same painting processes can be applied to the terrain with craquelure.

Step **five**

PIGMENTS: ADD COLOR AND REALISM

Pigments colors are really useful to give your terrains realistic effects



SFP-01P



SPG-08



SPG-09

1. To provide a variety of shades and colors, both pigments can be mixed. The pigment's property gives an earthy finish to the areas where it is applied. In this photo it is possible to see how *Gypsum* (SPG-08) is applied. Use a round pointed tip paintbrush (*Weathering I* SBR-06).



Tip

For a greater variety of colors mix both pigments together



- 
- 2.** Use the *Sand* (SPG-09) pigment on its own or mixed with *Gypsum* (SPG-08) to add more realism to the scene.



- 
- A photograph of the same rock specimen from the previous image. A clear plastic pipette tip is shown touching the rock's surface, likely to apply a liquid fixative. The rock is now more detailed with the orange-brown pigment and green moss.
- 3.** Use the *pigment fixer* to fix the pigments to the ground. They darken while wet, but they will regain their color when they have dried.



15-20 min.

Drying time may be reduced by applying airflow

A photograph of a pile of dried, yellow and orange plant material, possibly a flower or leaf, scattered on a light surface.

Step six

MUD EFFECT: ANOTHER WAY TO TEXTURIZE

Mud Effect is a neutral colored acrylic resin ideal for mixing with other colors



SR-01P



Tip

Mud Effect is ideal for mixing with pigments and/or acrylic paints to achieve the color required as a base for grounds. If more volume is required add 'plaster'



Warning

Take care with brushes. This process could deteriorate your brushes



1. Apply *Mud Effect* mixed with the pigments (in this case *Sand* (SPG-09) and spread it over the surface.



2. Texturize the mixture, dabbing lightly with a rounded-tipped paintbrush.

THIS IS WEATHERING!!



1. Apply *Pigment Colors Sand* (SPG-09) and spread it over the surface.

2. Use the *pigment fixer* to fix the pigments to the vehicle.



Tip

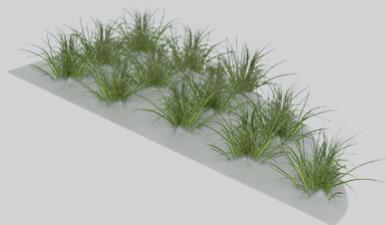
Pigment colors is not only suitable for grounds, it can also be used perfectly in vehicles



Step seven

LATE SUMMER: FEEL THE SUN

Late Summer is specific vegetation so that the terrain is totally customized



050-43S



Tip

Reinforce the adherence of the 'tuft' to the ground with a drop of cyanoacrylate or white glue. The vegetation can be given added diversity with acrylic paints and/or mixing different tuft models

1. Add the vegetation to the ground with a pair of tweezers for greater accuracy. In this case, each tuft has an adhesive, making it easier for the product to stick.



Step eight

FINAL DETAILS: SUMMER IS COMING

Use the different set products to get the perfect terrain

1. Add highlights to the stones using *Vanilla Yellow* (SART-17) to provide contrast between highlight and shadow.

2. Achieve a drier vegetation effect by applying *Vanilla Yellow* (SART-17) with a 'dry brush' technique.



Related **Products**

SOILWORKS & WARFRONT PRODUCTS

Visit our web: Scale75.com



OIL WASH SWE-00/09



PIGMENT COLORS SPG-01/10



ACRYLIC PUTTY SCC-010



**ODORLESS THINNER SWTH-001 &
TERRAIN FIXER SFT-001**



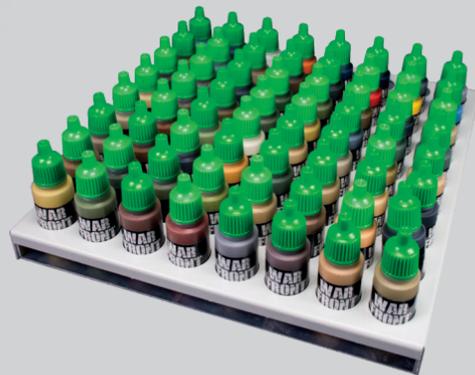
**PASTES SAP-004/009 &
WATER & PUDDLES SWA-02**



**MUD EFFECT SR-01P &
PIGMENT FIXER SFP-01P**



WET SWA-01



WARFRONT RANGE



soilworks

C/ Cadmio, 12
28500 Arganda del Rey - Madrid - SPAIN
T: + 34 918 707 471
E: info@scale75.com